

IMPROVING ONLINE TEACHING AND LEARNING: PRACTICAL WORKSHOPS FOR TERTIARY EDUCATORS MODULES

TOPIC/TIME	DESCRIPTION	WEEK	DATE	TIME	Mode of Delivery
MODULE 1A. E-PEDAGOGY (90 MINUTES VIA ZOOM)	This module will focus on the role of the e-teacher in creating online learning environments that maximise learner engagement, diminishing the effects of transactional distance on learner engagement and performance. It will explore practical strategies e-teachers can apply to build social and cognitive presence in their online classrooms, through interactive group activities and discussion.	1	15 June 2021 Tuesday	9am to 12pm	Zoom
MODULE 1B. PRINCIPLES OF GOOD ONLINE LEARNING DESIGN (90 MINUTES VIA ZOOM)	<p>This module will introduce participants to basic design principles underpinning the layout and organisation of online learning units and courses, with respect to learning theory, tools, subject goals and student needs.</p> <p>The focus of this session will be the introduction of generic principles that can be applied to courses in different discipline areas. The session will include a mini DDI (design, develop, implement) to put theory into practice.</p>	1	15 June 2021 Tuesday	9am to 12pm	Zoom
MODULE 2A. ASSESSMENT ONLINE (1)(90 MINUTES VIA ZOOM)	<p>This module pair will explore different approaches to assessment in online courses, covering both formative and summative assessment purposes, with a focus on authentic assessment for 21st century learning.</p> <p>The first session will discuss suitable approaches and tools to engaging students during the semester; for example, use of forums, wikis and blogs for reflective, collaborative and group assessment tasks. We will also explore how teachers can use an online learning system to provide insight into their student's engagement and progress with online learning.</p>	1	17 June 2021 Thursday	9am to 12pm	Zoom

**IMPROVING ONLINE TEACHING AND LEARNING: PRACTICAL WORKSHOPS FOR TERTIARY EDUCATORS
MODULES**

TOPIC/TIME	DESCRIPTION	WEEK	DATE	TIME	Mode of Delivery
MODULE 2B. ASSESSMENT ONLINE (2)(90 MINUTES VIA ZOOM)	This second session on online assessment will focus on options for end of semester assessment including interactive online oral assessment, online exams and techniques for enhancing academic integrity in online assessment.	1	17 June 2021 Thursday	9am to 12pm	Zoom
MODULE 3A. (90 MINUTES VIA ZOOM) DESIGNING AND USING BASIC MULTIMEDIA LEARNING OBJECTS IN ODL (1)	This workshop will introduce and discuss affordances, design parameters and editing principles relating to the development and use of pedagogically rich multimedia (audio, infographic, video, hypermedia, simulations, etc.) learning objects in ODL. Participants will learn to use basic media recording and editing applications (e.g., Microsoft PowerPoint) to plan, create, and edit a contextually-relevant learning object resource to communicate key concepts in accordance with sound multimedia design principles.	2	22 June 2021 Tuesday	9am to 12pm	Zoom
MODULE 3B. (90 MINUTES VIA ZOOM) LEARNING SEQUENCES & INTERACTIVE LIVE CLASS DESIGN	In this workshop you will explore a range of design considerations to align your unit learning outcomes with your student-centered learning activities. You will review questions such as: <ul style="list-style-type: none"> - Do I need to create a new learning object or can I curate? - Which activity types could my students engage in? - Which model might suit my mode of delivery, subject matter, and pedagogical approach? You will identify opportunities to address students' points of confusion and explore a variety of strategies to keep your students engaged in a 'live' online classroom environment.	2	22 June 2021 Tuesday	9am to 12pm	Zoom

**IMPROVING ONLINE TEACHING AND LEARNING: PRACTICAL WORKSHOPS FOR TERTIARY EDUCATORS
MODULES**

TOPIC/TIME	DESCRIPTION	WEEK	DATE	TIME	Mode of Delivery
PRE MODULE 4A & 4B PREP.	Preparation for modules 4A and 4B				
MODULE 4A. (90 MINUTES VIA ZOOM) DELIVERING EFFECTIVE ONLINE MEDICAL EDUCATION CASE STUDY	<p>What do you do when your Unit/course has highly practical elements and you need to teach fully online? Simulating a practice-based environment online is not an easy task, but with careful design of synchronous and asynchronous learning activities and resources, it is possible to provide an authentic learning environment and deliver effective online education.</p> <p>This workshop will present teaching approaches used in the Faculty of Medicine, Health and Human Sciences at Macquarie University to showcase how to design for effective online learning. You will also be introduced to some of the tools/technology that will help you deliver your online course effectively.</p> <p>While the examples shared in this module are based in the Faculty of Medicine and Health Sciences, the pedagogical approaches and resource designs we will share are transferable to other disciplines with practical assessment requirements.</p>	2	24 June 2021 Thursday	9am to 12pm	Zoom
MODULE 4B. (90 MINUTES VIA ZOOM) DESIGNING AND USING BASIC MULTIMEDIA LEARNING OBJECTS IN ODL (2)	<p>In this workshop you will continue and extend the design work commenced in Module 3. You will present your prototypes, share different approaches to planning, creating, and editing multimedia objects, and iterate your design through the critical friend protocol.</p> <p>By the end of this session, participants should have produced an engaging multimedia object for use in a course or unit.</p>	2	24 June 2021 Thursday	9am to 12pm	Zoom